VIBRANCY SELF-ASSESSMENT
SCORING GUIDELINES

In order to score your program self-assessment, transfer the numbers from the boxes on the self-assessment tool to the tables below:

DOMAIN: Philosophy
A Statements (7)

A1	A2	A3	A4	A5	A6	A7	=	$A_{(total)}$

DOMAIN: Programs
B Statements (9)

B1	B2	B3	B4	B5	B6	B7	B8	B9	=	$B_{(total)}$

DOMAIN: Staff
C Statements (8)

C1	C2	C3	C4	C5	C6	C7	C8	=	$C_{(total)}$

DOMAIN: Culture
D Statements (6)

D1	D2	D3	D4	D5	D6	=	$D_{(total)}$

DOMAIN: Power
E Statements (4)
(Note: Because of the impact of this domain can have on the character of youth groups, you must multiply your score by a factor of 3)

E1	E2	E3	E4		=	$E_{(total)}$
				X3		

Finally, transfer your totals from all 5 domains to this section:

$A_{(total)}$	$B_{(total)}$	$C_{(total)}$	$D_{(total)}$	$E_{(total)}$	=	Total

(Total Possible Points: 210)

Interpreting Your Score

Scoring Scale:

210-170	**<u>Vibrant</u> --doing well with a need for improvement in only a few areas**
169-140	**<u>Thriving</u> --some significant areas for improvement**
139-110	**<u>Alive</u>--many areas for improvement needed**
109-80	**<u>Barely Breathing</u>–the needs are many for changing the group's overall climate to reach vibrancy**
Below 80	**Seek help**

A resource for improving your score by implementing strategies for enhancing vibrancy is also available from the author.   A tool deigned for youth to evaluate the effectiveness of youth programs is also available by writing to the author: Kirk A. Astroth, University of Arizona, Tucson, AZ or email: kastroth@cals.arizona.edu.